

Hello World!

I am an aspiring Game Designer, with a dream of working for the biggest names in the Game Industry. I have been dedicatedly working upon conceptualization, scoping, production planning, testing, optimization and player experience validation.

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Parav Verma

< Game Designer & Storyteller >

Education

BA (Honours) in English

Dyal Singh Evening College

Oniversity of Delhi

XII, Science, Central Board of Secondary Education

Navyug School, Moti Bagh , New Delhi Aggregate : 91.00%

X, Central Board of Secondary Education

Tagore Senior Secondary School CGPA: 9.6/10.0

- 2nd Position in India Skills 2021, Delhi State Level
 3D Digital Game Art Skill
- Winner of #153 Trijam Game Jam
 Created a game in just 3 hours on itch.io
- Participated in over 10+ Game Jams worldwide Including Brackeys and Global Game Jam 2022

Saming Zone

xperience

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Unity 2D / 3D





Blender



JIRA Software









Substance **Painter**



Premiere Pro

ZBrush



- Complete C# Unity Game Developer 3D Gamedev.tv
- Unity And C# Beginner Course BlackThornProd
- Visual Scripting in Unity Code Monkey

Game Tester (June 2022 - Present)

Keywords Studio, Gurugram

- Tested various games on multiple platforms that were in the development stage
- Reported the encountered bugs and built test cases to deliver compliance projects
- Evaluated the technical performance of the game and identified areas of improvement for quality, sound, and graphics
- Extensively involved in different types of testing like Functional, GUI, Regression testing, Destructive testing, Smoke testing, etc.
- Provided feedback to developers during different phases of production



Hindi



English



Japanese